Player Usage - Postseason (ONLY)
After each series usage rules are reset for the start of next series

Batters: Limited to **10%** of Plate appearances, round down.
Wildcard: Limited to **2%** of Plate appearances, round down.

Batters: Position players must have **120 or more** plate appearances to start a game. **Exceptions: a)** Injury replacement, where no other player is eligible to start at that position, or **b)** backup catcher, or **c)** OPS rating .6999 or lower (below average), or was a regular season platoon player, or **d)** meets one of the **Exemption Rules, see chart.**

A BRIGHT IDEA

Starter: Asterisk rated pitchers may pitch on **3 days rest** while all others on **4 days rest** <u>between starts</u>. Regardless of fatigue status pitchers are **NOT** permitted to start on **"short rest."** They must take their **"regular turn"** in the rotation. i.e. disregard Super Advanced Starting Pitcher Rest Chart. **Exception #1:** **NON-asterisk** fatigued/fresh starter may pitch on "short rest" **(1 game earlier, 3 games rest)** only if there are **NO** asterisk rated pitchers on SOM roster **OR** may start on 2 days rest **after appearing as a reliever.** **One-time use** per playoff series, 1 pitcher only. **Cannot** be combined with **Lifeline Rule.** **Exception #2:** Asterisk or Non-asterisk pitcher may pitch on **1 day rest** coming into a series (only after a prior postseason relief appearance in the last game). **Note:** Fatigue level will be adjusted to '**1 = Days to Next**' if in last start he only pitched **1 to 4 innings *** asterisk. **1 to 5 innings** non-asterisk.

Starter MAX Pitch Count: Based on MLB Postseason Starting Pitching. **2012/132 2013/120 2014/117 2015/124** (Final batter faced **may exceed** the **MAX** count).

Starting pitchers regulated by chart below:

Look at this ➝

MLB Starts	Our League	**Exemption Rules Pitchers and Batters:**
1 - 9 --------------------------->	0	a) On MLB team postseason roster, if valid, or
10 - 19 ------------------------->	1	b) Season ending injury or long stint on DL or
20 + ---------------------------->	2	c) Traded after July 15th or Sept. 1st call-up or
Asterisk rated ------------------>	3	d) Played during MLB stretch run Aug & Sept

Relievers (used solely as): Limited to **10%** of Innings pitched, round up.

New **Starter-Relievers:** Pitchers that are rated to start and relieve may be used in **BOTH** roles. However, they are bound by all rules assigned to "pure starters" below **and** limited to **10%** of Innings pitched, round up

New **Starter ('pure starter' only) used as BOTH a Starter and Reliever:** Choice of 2 starts with 1 relief appearance or 2 relief appearances with 1 start. 2 days rest preceding or following each appearance as a starter or reliever. **Exceptions:** 1 day rest to **relieve** when facing elimination. 0 days rest to **relieve** WS Game 7.

Starting pitchers may only be removed from game after:

You've got to see this ➝

    a. Allowing **3 runs** or
    b. Pitching at least **5 complete innings** or
    c. Fatigued **(F8 or lower)** or
    d. Suffering an **Injury** requiring removal from game or
    e. **Facing elimination** (one-time use per series) or
    f. You have decided to use the **"Lifeline" Rule.**

"Lifeline" Rule: Starting Pitcher may be removed **one time** at **ANY time** during **ANY game** (WC, LDS, LCS or WS). **One-time** use per playoff series.

Playoffs

ROSTERS: Teams must have a 25-man roster during post season play. The roster must be announced **prior** to the series beginning. It may not be changed during a series unless due to injury. Rosters may be changed **between** series.

Injuries: Injuries carry over from the Regular Season into the Playoffs and World Series with "off days" counted as a game injured. If a player is injured at any time during the playoffs, he **can be replaced** on a roster the **next game**, however, that makes him **"ineligible"** for the remainder of **THAT series AND** the **next series.** A pitcher must replace a pitcher and a position player must replace a position player.

Check this out ⇒

Rest Days: In addition to the normal rest days if one series finishes in fewer games than the other, the winning team of the shorter series receives those additional rest days as per "Advancing Team" rules.

Playoff Seeding: Three division winners will be seeded #1, #2, and #3 (in order of their respective records), and the teams with the next two best records will be Wild Cards seeded #4 and #5. (See brackets).

TIE-BREAKERS for Qualifying for Playoffs: If there is a tie in the regular season final standings and one or more of the tied teams will qualify for the playoffs, and one or more of the tied teams will not qualify, the following playoff procedures will be used:
1) "Manager of Year" standings, **2)** Head-to-head competition,
3) If teams are within the same division, division record, **4)** Coin toss.

TIE-BREAKERS for Playoff Seeding: If one or more playoff teams are tied, the following tie-breakers will be used to seed each team:
1) "Manager of Year" standings, **2)** Head-to-head competition,
3) If teams are within the same division, division record, **4)** Coin toss.

TWO TEAMS Owned by SAME Manager (Wildcard):
1) advance one team into Division Series; name Wildcard starter.
2) Allow HAL to play one of his teams in head-to-head game.

TWO TEAMS Owned by SAME Manager (Division):
1) advance one team to LCS; **4 game LDS** (submit rotation)
2) crown the Division Series Winner without playing any games or
3) have Hal play one of his teams or both, while retaining control.

TWO TEAMS Owned by SAME Manager (LCS or World Series):
1) advance one team to World Series; **6 game LCS** (submit rotation)
2) crown the World Series Champion without playing the games.
3) have Hal play one of his teams or both, while retaining control.

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